



12 Days of Christmas



12 Days of Christmas is a game for 2 to 8 players that is played with a special deck of playing cards inspired by the classic carol.

Your goal is to acquire the most gifts by giving away all the cards in your hand before your fellow players. It is easiest to do when you are the Lead Player, as you have the opportunity to play the first card(s) of a given turn.



If you played the lowest card in the previous hand, you will be this hand's Lead Player. However, as the carol reminds us, low cards are rare - there is only one partridge in a pear tree.

Game Designer: Dr. Gordon Hamilton
Artwork By: David Forest and Lina Cossette
Published By: Eagle-Gryphon Games
Made in China



Components

- Rules
- 78 Deck Cards
- 12 Gift Cards

Players/Ages:	2 – 8 Ages 8+
Playing Time:	30 minutes
SKU:	101498N
UPC:	609456647212



Case Size:	36
Weight/Unit:	9.1 oz.
Box Dims:	5.125" x 6.75" x 1.375"
MSRP:	\$11.99

Target Audience

- Families
- Game, book, and gift shop patrons

Core Information

- Easy to learn and quick to play
- Develops memory, sequencing and set recognition skills
- Encourages quick thinking and decision making



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