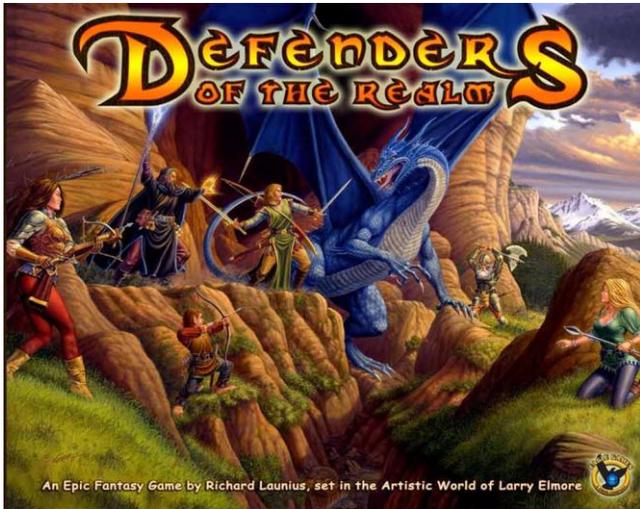


Defenders of the Realm



Darkness is spreading across the realm. An ancient and long-forgotten presence has summoned dark forces to do its evil bidding. In response, the King has assembled his finest champions to defend Monarch City and defeat the oncoming hordes. The situation is desperate, and you and your fellow champions, working together, are the realm's final hope...

Defenders of the Realm is a co-operative fantasy board game where 1-4 players each play one of the King's Champions (Barbarian, Cleric, Dwarf, Eagle Rider, Paladin, Ranger, Rogue, and Sorcerer). They heed the King's call to defend the realm, which is under siege from the forces of Orc, Dragon, Undead, and Demon.

Each race has different combat abilities and special powers: The Orcs are easy to defeat but multiply quickly and can overrun the realm if not kept in check, the Dragons are ferocious fighters and difficult to beat, the Undead cause Terror, and the Demons taint the land quickly. You must keep enemy troops and their generals out of Monarch City while defending the countryside.

"Defenders of the Realm is a strong co-operative game... moving inexorably toward defeat for the players... who must constantly balance a variety of goals to push back that defeat."

~~Shannon Applecline on RPG.net

"The game has quick turns, lots of fighting, choices between personal and group gains, and special powers." ~~ Stephen Avery

"This is going to be one of the most popular cooperative games ever. I'm still amazed at how different all of the characters feel."

~~ Tom Vasel on the Dice Tower

Game designed by Richard Launius

Artwork by Larry Elmore

Published by Eagle Games www.eagle-gryphon.com

Made in China

Game Components:

- 24" x 30" map of the King's realm
- 12 detailed plastic figures
- 8 Champion and 4 General player mats
- 3 card decks (Darkness, Quest & Hero)
- 100 horde cubes (25 per enemy color)
- 12 dice (3 dice in each enemy color)
- Illustrated Rule Booklet

Players:	1-4 players	Case Size:	4 (6.2 lbs. or 2800 grams/unit)
Playing time:	90 - 120 minutes	UPC:	718122625949
Age:	13 and up	Size:	15 1/2" x 12 1/2" x 3 1/2"
Product Code:	101253N	MSRP	\$84.99

Target Audience:

- Casual to serious gamers
- Fantasy and Dungeons & Dragons™ fans
- Game, toy, gift and book store patrons

Core Information:

- Illustrated by renowned fantasy artist Larry Elmore
- Richard Launius also designed **Arkham Horror**
- Requires co-operative game play with player quests that allow for individual glory!
- Exercises advanced planning, flexible thinking, cooperation and communication skills

2011 Best Family Strategy Game Nominee



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