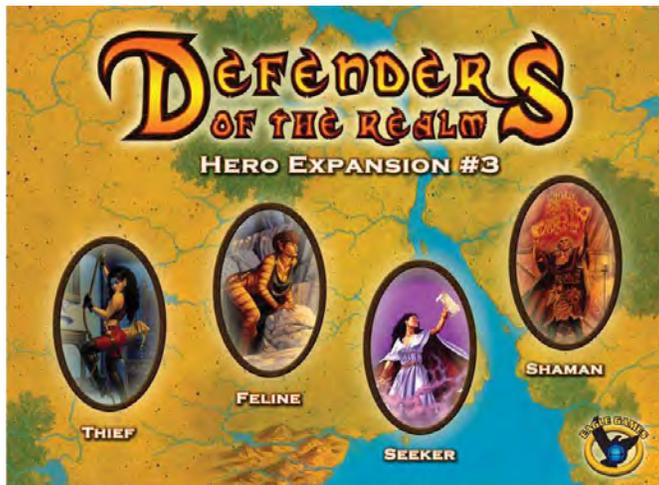


# Defenders Hero Expansion #3



*"Sire, the war is not going well. We need to move you and the Queen from Monarch City as quickly as possible." "Now is not the time to flee, but rather the time to fight!" the King announced as he looked each of his advisors one by one in the eyes. "Send fast riders to all corners of the Realm, seeking more heroes to come to our aid. Call for the Captain of the Guard and have him gather his elite troops—we will stand against these invaders. Monarch City shall not fall!"*

Here are four new Heroes with matching Character Cards (Feline, Seeker, Shaman and the Thief) who have come to help defend Monarch City; each with special powers. There are no new rules simply add the cards and tokens to the base game to begin a new adventure.

Global Effects Cards should be added to the Global Effects Cards from the other Expansions to create one "Good" and one "Bad" Global Effects Deck. Several cards from each deck are added to the Darkness Spreads Deck and will change game play in a thematic way. Options allow players to increase or decrease the level of difficulty.

*Now answer the King's call to defend Monarch City!*

Game designed by Richard Launius  
 Art by Larry Elmore  
 Published by Gryphon Games  
 Made in China

## Game Components:

- 4 New Hero Boards
- 4 New Character Cards
- 6 New Global Effects Cards
- 3 Tokens
- Expansion Rules

Players:	1 - 4 players
Playing time:	120+ minutes
Age:	Adult 13+
Case size:	12 (600g/unit)

Product Code:	101293N
UPC:	7 1812256499 6
Size:	8.5" x 6.25" x 2"
MSRP:	\$24.99

## Target Audience:

- Casual to advanced gamers
- Fans of cooperative game play
- Game, book, hobby and gift stores

## Core Information:

- Easy to learn, fast-paced game
- Striking, thematic art work
- Exercises communication and advanced planning & reasoning skills; encourages flexible thinking

