



LOOP, inc.

Time Might NOT be on your side!



Loop, Inc. puts you and the other players at work for **Loop, Incorporated** - *the most prestigious time travel agency in the world!* . . . Well, uh, that's not entirely true. Truth be told, it's a mismanaged, third-tier agency owned by the slick Mr. Loop who cares more about making a buck than making sure the delicate weave of the time-space continuum stays tight and safe.

For you and your coworkers, it's as good a job as any. However, if you time things just right you may get a nice bonus at the end of the day, unknown to Mr. Loop, of course. And since you have a time machine at your disposal, you can take multiple shots at that bonus...assuming things don't get too chaotic with your past selves running around.

The game is played over the course of three days, with each day actually being the same day, but a different time through it. During the first day, players will get to perform three actions and send out their one time machine. Actions include gathering components, setting up advertising, and more. Then, at the end of the day, players jump into their time machines and return to the beginning to start the day over again.

The catch is, when players go back in time to try the day again, their past selves are still running around. This means they'll have to perform all the actions from the previous version of the day, as well as three new ones. They'll also have an additional ship to launch. On the third try, things compound even further... making timing key. At the end of the third day, the player who completed the most profitable trips wins provided they didn't cause too many tears in the space-time continuum.

Game Designer: Scott Almes
 Artwork By: Kwanchai Moriya
 Published By: Eagle-Gryphon Games
 Made in China

Components

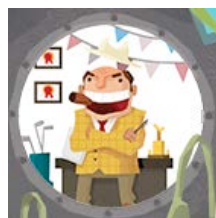
- Score Board & 4 Score Markers
- Components Board
- 4 Player Boards
- 51 Action Cards
- 16 Trip Cards (2-sided)
- 60 Time Machine Components
 - 12 of Each 5 Types
- 40 Time Machine Tokens
- 16 Tear Tokens
- 12 AD! Tokens

Players/Ages:	2 – 4 / 10+		Case Size:	6
Playing Time:	20 – 40 Minutes		Weight/Unit:	3 lbs.
SKU:	101467		Box Dims:	12.35" x 8.75" x 2.0"
UPC:	609456647137		MSRP:	\$49.99

Time Machine With Components



Mr. Loop!



Eagle-Gryphon Warehouse

Ph. 270.259.8833
 customer-service@eagle-gryphon.com
www.eagle-gryphon.com

Rick Schrand

VP, Sales & Marketing
 Ph. 615.712.1214

sales@eagle-gryphon.com