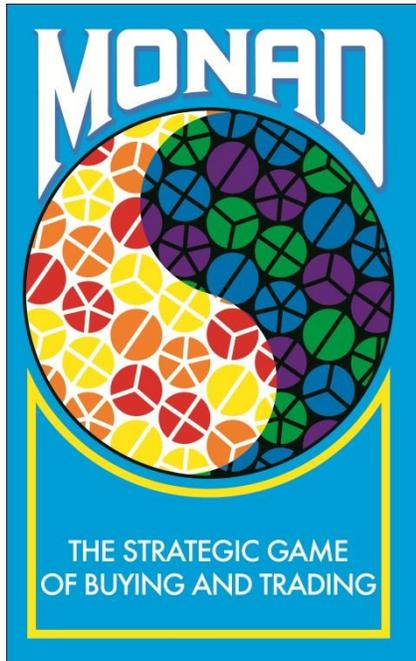


# MONAD



## Game Components

- 58 Card Deck (7 sets of 6 colors plus Identity & Bonus cards)
- 10 Monad Disks
- 1 Rulebook

**Monad** is a fascinating and skillful card game for 2 to 4 players. Advance planning is essential as each player attempts to strategically trade, buy and leap his way from the lowest cards to the highest.

The special deck of playing cards is sorted into seven different sets. Each set contains six different colors – three warm colors (red, orange and yellow) and three cool colors (purple, blue and green). Each Bonus card shows three bonus combinations of these colors; only one of the six colors appears on each of the player Identity cards. Each of the Common, Bi, Tri, Quad and Quint cards has a point value which appears in the center of the card; the Bonus and Identity cards function only as reference cards and thus have no point value.

A game of **Monad** begins with all the Bi, Tri, Quad, and Quint cards dealt face up on the board. Each player is dealt 6 Commons, with the remaining Commons placed face down to create the draw deck.

The object is to advance from the Commons through the Bi, Tri, Quad and Quint cards to the Monads by trading, buying and leaping. During a turn, you may make as many trades, buys and/or leaps as you wish. (All transactions are made with the table, not with other players.) If you cannot or do not wish to make any of these plays, you may use your turn to either draw from or “flip” the Commons deck or to pass. Each player must make his decisions skillfully in the race to obtain the required number of valuable Monads—and win the game!

**Monad** is one of Sid Sackson’s best games—though still relatively unknown. It’s a highly strategic game, yet game play is easy enough for any novice to learn quickly. Partnership play is also an option.

*“This surely is one of Sid’s best card games.”* ~Stephen Koehr, BGG.com  
*“There are not many games as bold and original as this one.”* ~Ottia, BGG.com  
*“Simple components, simple rules, complex strategies.”* ~Ed Holzman, BGG.com

Game designed by Sid Sackson  
 Published by Gryphon Games  
 Made in China

Players:	2 - 4
Playing time:	45 - 60 minutes
Age:	10 and up
Case size:	12

Product Code:	101397N
UPC:	609456646574
Size:	8.25" x 5" x 1.5"
MSRP:	\$19.99

Call: 270-259-8833

Email: [Sales@eagle-gryphon.com](mailto:Sales@eagle-gryphon.com)



## Target Audience:

- Casual to advanced gamers
- Fans of strategic hand management card games
- Bookstores, game, gift and museum shops

## Core Information:

- Classic strategy card game by Sid Sackson
- Develops strong logic and deductive reasoning skills
- Exercises memory, math, advanced planning & flexible thinking skills