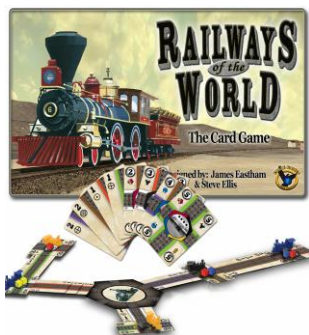
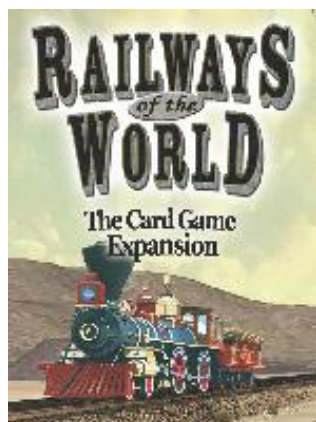


Railways of the World: The Card Game Expansion



Railways of the World: The Card Game™

has been nominated for and received many awards since its release at Origins in 2010.

- About.com 2010 Reader's Choice Award for: Best Family Game & Top 10 Card Games of 2010
- 2010 Golden Geek Award Nominee: Best Card Game
- Dice Tower's Top 10 for 2010
- Games Magazine: Best Family Strategy Game Nominee
- 37th Origins Awards: Best Card Game Nominee

Now there is an **Expansion** for this fast paced card game adaptation of the highly popular ***Railways of the World*** board game series.

Players use track cards and city cards to build a series of railroad routes and deliver goods. As the game progresses, players work to connect more cities, upgrade their engines and deliver goods through a network of routes.

The Expansion creates new mechanics and additional bonus scoring options for the base game by adding:

- **Tunnels** to connect existing cities giving access to cubes and impacting city control.
- **Switches** to allow track color to change during building thus allowing connection to a new color city.
- **Grey Cities** to provide additional goods for deliveries.
- **Barons** to provide additional bonus scoring options.

Game designed by James Eastham & Steve Ellis

Cover Art by David A. Oram

Published by Eagle Games

Made in China

Game Components:

- 55 Playing cards:
 - 10 Tunnels
 - 10 Switches
 - 5 Grey Cities
 - 11 Barons
- Game rules
- *Note:* additional trains for a 5th player are available online at: www.eaglegames.net

Players:	2 - 4 players (5th w/more trains)
Playing time:	30 - 60 minutes
Age:	Family 8 +
Case Size:	12 (100 grams or 3.5 oz/unit)

Product Code:	101299N
UPC:	7 1812256579 5
Size:	2.5" x 3"
MSRP:	\$9.99

Target Audience:

- Casual to serious gamers and families
- Fans of railroad games
- Game, toy, gift, museum, and book stores

Core Information:

- Cover art by renowned train artist David A. Oram
- Easy-to-learn rules
- Strategic card game with many paths to victory
- Exercises planning, & reasoning skills and flexible thinking

